Key Stage 2 Art progression

NC: Pupils should be taught:

- To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.
- To create sketchbooks to record their observations and use them to review and revisit ideas.
- To improve their mastery of art & design techniques, including drawing, painting & sculpture with a range of materials.
- About great artists, architects and designers in history

Exploring, planning and recording

Use sketch books to record notes, experiment and collect ideas, such as artwork, patterns, techniques and observations in nature.

Use sketch books to explore new ideas and practise techniques.

Use sketch books to collect ideas to be used in future artwork.

Compare artwork and art techniques using appropriate terminology.

Comment on their own artwork and that of others, giving reasons to support their views.

Make adaptations to their artwork when necessary and give reasons for any changes.

Commenting on artwork

Critique their own and others work, commenting on the techniques used and how it makes them feel.

Identify ways they would improve artwork created by themselves or another artist.

Research the lives and work of different artists, designers and architects. Recognise artists that have demonstrated similar styles and techniques. Identify similarities and differences in style between different artists, designers and architects.

Vocabulary: sketch, colour: primary, secondary, contrast, tone, shape, form, line: straight, wavy, sharp, smooth, thick, thin, smudged, texture: shiny, fuzzy, prickly, lumpy, hard, bumpy, smooth, rubbery, gritty, wrinkly, soft, bendy, opaque, rough, stretchy, transparent, translucent, horizon, perspective, foreground, background, blend, cross hatch, shading, composition, light, dark, shadow, outline, reflection, vanishing point.

Drawing

Buildings/ Cityscapes Paul Klee Stephen Wiltshire



Painting

Pointillist: Seurat
Aboriginal art
Yayoi Kusama



Collage

Layering Xochi Solis

Multi Media: Kandinsky



PrintingTessellation:

Escher Brigit Riley



Cycle A: Class 3

Skills

Lower Key Stage 2 Key

Drawing:

Explore light and shadow
Develop pencil shading skills
Develop colour shading skills
Draw familiar things from different viewpoints

Develop observational skills

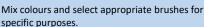
Use different grades of pencil to apply tone to drawings.

Use different sketching techniques, such as hatching, cross-hatching, stippling, blending and scribbling. With purpose, make marks and lines using a range of dry media including computer software, charcoal, pencils and pastels.

With purpose, make marks and lines using a range of wet media including watercolours, acrylic paint and ink

Effectively blend colours using different materials, such as watercolours, oil pastels and colouring pencils.

Painting:



Use varied brush techniques to create shapes, textures, patterns and lines.

Create pattern using different tools and colours Understand which colours are primary and secondary and create secondary colours by

Mix colours to create tints, tones and shades. Use different techniques in their artwork, such as washing, blending, blocking colour and using thicker paint for texture.

Choose colours carefully to create mood.

Collage:

Consider colour and shape choice to create pattern or design. Select colours and materials to create effect, giving reasons for their choices.

Develop skills of cutting, overlapping and overlaying.
Explore a variety of techniques e.g. overlapping, tessellation, mosaic and montage.

Printing:

Develop technique of mono printing by scratching a drawing onto an inked slab.

Transpose monoprint designs into press print to create repeat printing.

Print using natural and humanly-constructed objects. Make printing blocks

Use block printing to create repeated patterns with precision.

Replicate patterns from observations.

Sculpture:

Cut, make and combine shapes to create recognisable forms. Mould clay into simple shapes and forms. Practice joining techniques.

Use tools to indent clay and create texture.

Add materials to the sculpture to create detail.

Recreates 2D images in a 3D piece.

Show a good understanding of safety when handling sculpting tools

Use pinch, slab and coil techniques when creating sculptures out of clay.

Textiles:

Weaves paper/ threads

Prints on fabric

Simple stitching to make straight stiches Select appropriate materials, giving reasons. Use a variety of techniques e.g. printing, dyeing, weaving and stitching to create different textural

effects.

Drawing Light & shade: Escher

Still life: Van Gogh Cezanne



Matisse: Fauvism Mark Rothko

Sculpture

Clay Pots

Greek, Egyptian, Stone age



Textiles

Weaving & stitching Kente Colours





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Drawing

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Cycle Class 4

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Stage 3

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Class

<u>ж</u> Cycle Texture Landscapes John Brunsdon



Painting **Impressionist** Cezanne

Monet



bendy, opaque, rough, stretchy, transparent, translucent, horizon, perspective, foreground, background, blend, cross hatch, shading, composition, light, dark, shadow, outline, reflection, vanishing point.

Sculpture

Figures: Henry Moore Giacometti Augusta Savage





Printing Hokusai **Block reduction**



Drawing:

Develop line, tone and shade to represent things seen. remembered or imagined

Use a variety of techniques to add effects e.g. shadows, reflection, hatching and cross-hatching.

Increase scale by working close up and make detailed drawing using a magnifying glass.

Produce detailed drawings from observations and photographs.

Demonstrate awareness of the direction of light in drawings through shading.

Depict movement and perspective in drawings.

Use a focus point and the horizon to demonstrate perspective. Use mixed media in artwork to demonstrate changes in texture

Display an awareness of objects having three dimensions when

Show a good understanding of composition, proportion and

Use viewfinders to improve close observational skills.

Painting:

Explore ways of making and creating a range of colours from the primary & secondry range with the addition of black and white to crete a cilour

Uses different methods, colour and avariety of tools to express mood.

Understand which colours are primary, secondary and tertiary and create secondary and tertiary colours by mixing.

Mix colours to create tints, tones and shades. Use different techniques in their artwork, such as washing, blending, blocking colour and using thicker paint for texture.

Choose colours carefully to create mood.

Mix colours to show the direction of light in their

Show purpose and control when mark making with different types of paint, such as acrylic and watercolour

Sculpture:

Show an awareness of form, shape and texture by recreating images in 3D

Plan and design a sculpture.

Use malleable and rigid materials to create sculptures.

Use tools and materials to carve, add shape, texture and pattern.

Plan and create sculptures using wire.

Finish sculptures in different ways, such as glazing, polishing and painting. Create sculptures from observation and imagination.

Apply slip to neatly join different parts of a clay sculpture. Use tools effectively to carve sculptures.

Printing:

Learn the process of reduction printing.

Develop techniques in mono, block and relief printing. Combine processes already learnt to produce an overlaid printed image.

Design and create printing blocks/tiles.

Effectively apply different printmaking methods, such as lino printing, relief printing, monoprinting and collagraph printing. Use printmaking techniques to print onto fabric.

Create prints with two or three overlays.

Collage: Plan and design a collage.

Select and use materials to achieve a specific outcome

Create and arrange accurate patterns.

Use a range of mixed media.

Embellishes using a variety of techniques incl: drawing, painting and printing.

Using technology

Create mixed-media art using photographs they have taken. Edit photographs using computing software to achieve a final look. Take photos from different viewpoints and explain how the viewpoint changes the overall effect.

Show consideration of light and shade when taking photos. Use the internet to research different artists and find out more about their art

Textiles:

Dyes fabrics using tie-dye, batik etc

Sewing using various stitching patterns.

Experiment with a range of media by overlapping and layering in order to create texture, effect and colour.

Add decoration to create effect.

Drawing

Scale: magnification Georgia O'Keefe



Painting

Portraits: Picasso

Frida Kahlo



Collage

Andy Warhol Incl digital art



Textiles Sewing

Key Stage 2 Art progression